

## Visual Art I - Pacing Guide

Quarter 1	Quarter 2	Quarter 3	Quarter 4
<b>Perform</b>	<b>Perform</b>	<b>Perform</b>	<b>Perform</b>
<ul style="list-style-type: none"> <li>• Safety procedures</li> <li>• Line drawing</li> <li>• Shape –to-form drawing</li> <li>• Art Elements:               <ul style="list-style-type: none"> <li>- Positive/Negative Space</li> </ul> </li> <li>• Art Elements:               <ul style="list-style-type: none"> <li>- Value and Texture through shading Techniques</li> </ul> </li> <li>• Drawing</li> </ul>	<ul style="list-style-type: none"> <li>• Linear perspective drawing</li> <li>• Figure drawing</li> <li>• Three dimensional figure(s)</li> </ul>	<ul style="list-style-type: none"> <li>• Art Elements:               <ul style="list-style-type: none"> <li>- Color theory</li> </ul> </li> <li>• Applied Visual Arts/digital Design</li> </ul>	<ul style="list-style-type: none"> <li>• Oil/chalk pastel techniques</li> <li>• Varying genre compositions</li> <li>• Painting:               <ul style="list-style-type: none"> <li>- watercolor</li> </ul> </li> <li>• Painting:               <ul style="list-style-type: none"> <li>- Tempera/Acrylic</li> </ul> </li> <li>• Varying genre compositions</li> </ul>
<b>Create</b>	<b>Create</b>	<b>Create</b>	<b>Create</b>
<ul style="list-style-type: none"> <li>• Thinking strategies for line drawing of a hand</li> </ul>	<ul style="list-style-type: none"> <li>• Thinking strategies for figure drawing/sculpture</li> </ul>	<ul style="list-style-type: none"> <li>• Thinking strategies for color decisions used to create visual hierarchy in AVA/Digital Design</li> </ul>	<ul style="list-style-type: none"> <li>• Thinking strategies for choice of media in order to address specific design decisions</li> </ul>
<b>Respond</b>	<b>Respond</b>	<b>Respond</b>	<b>Respond</b>
<ul style="list-style-type: none"> <li>• Historical Connections to Line drawing/shading techniques</li> <li>• Critiquing Methods for Compositional Drawings</li> </ul>	<ul style="list-style-type: none"> <li>• Historical Connections to linear perspective</li> <li>• Critiquing Methods for artist's/viewer's point of view</li> </ul>	<ul style="list-style-type: none"> <li>• Historical connections to AVA/digital design</li> <li>• Critiquing methods for elements and principles of design</li> </ul>	<ul style="list-style-type: none"> <li>• Historical connections to artists using pastel and painting techniques</li> <li>• Critiquing methods for pastel and painting techniques</li> </ul>
<b>Connect</b>	<b>Connect</b>	<b>Connect</b>	<b>Connect</b>
<ul style="list-style-type: none"> <li>• Correlate proportional parts to whole object</li> <li>• Correlate shape-to-form relationships to Mathematics [parts to whole]</li> </ul>	<ul style="list-style-type: none"> <li>• Assess purpose of point of view on content and style of linear perspective compositions</li> </ul>	<ul style="list-style-type: none"> <li>• Evaluate integration of AVA/Digital design compositions</li> </ul>	<ul style="list-style-type: none"> <li>• Critique artwork: painting tools, techniques and processes in selected artwork</li> </ul>